



SAUSALITO PARKS & RECREATION COMMISSION
CITY HALL- CITY COUNCIL CHAMBERS, 420 LITHO STREET, SAUSALITO

WEDNESDAY, MAY 18, 2016
6:30PM

AGENDA

Doreen Gounard- Chair	Joe Burns- Vice Chair
Cindy Powers- Commissioner	
Sela Seleska- Commissioner	Mike Langford- Parks & Recreation Director

Note that the Parks and Recreation Commission may, at its discretion, consider agenda items out of the order in which they are listed. The public may comment on any item on the agenda that has not previously been subject to public comment.

6:30 PM COMMISSION WILL CONVENE IN THE EDGEWATER ROOM

1. BUSINESS MEETING BEGINS

- a. Roll Call
- b. Approval of Agenda

2. SPECIAL PRESENTATION - None

3. COMMUNICATIONS

NOTE: Members of the public are invited to address the Commission concerning topics that are not listed on the Agenda. The Commission reserves the right to limit the time devoted to this portion of the Agenda and to limit the duration of speakers' presentation to three minutes.

Public Communications: speakers limited to 3 minutes each

4. BUSINESS ITEMS

- a. 4th Grand Marshal
- b. Presentation from Resident on concerns about the closure of much of GGNRA land to dogs and the impact it will have on Sausalito parks

5. DIRECTOR'S UPDATE (to include but not limited to)

- a. Marinship Park work
- b. Robin Sweeny Park Construction Update
- c. Cazneau Park Update
- d. Southview Park Update
- e. Dunphy Park Update

6. FUTURE BUSINESS ITEMS

- a. Southview park Project
- b. Dunphy Park Project
- c. MLK Project

7. ADJOURNMENT

INFORMATION FOR THE PUBLIC: Information regarding any item on this agenda may be obtained from the Parks and Recreation Office at City Hall or by calling Mike Langford at 289-4126.

IN COMPLIANCE WITH THE AMERICANS WITH DISABILITIES ACT, if you need special assistance to participate in this meeting, please contact Mike Langford at 289-4126. Notification 48 hours prior to the meeting will enable the City to make reasonable arrangements to ensure accessibility to this meeting. [28 CFR 35.102-35.104 ADA Title II]